

Human Factors in incident investigation

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Why are we here?

- Lack of systematic processes
- Right clinical experts, right time
- Right skills for investigations and recommending effective improvements
- Missing opportunities to learn and improve







Threshold for investigation and review















Incident Response Team

Overview of work plan (October 2017)









Why Human Factors?



Humans involved in event & Humans investigating





Different lenses to look at same problem





• We are all human Humans make errors and systems fail

• You will see what you expect to see You will find what you expect to find Everything is easy with hindsight



Overview

Human Factors and system concepts

Human error myths

What makes us human and how does it affect work







Human Factors





Apply theory, principles, data and methods

- Understand interactions among humans and other system elements
 - Design for human well-being and overall system performance
 - Understanding humans as an element of and their interactions within a sociotechnical system
 - Factors affecting human performance Internal factors (physical and cognitive capabilities and limitations) and external factors (i.e. equipment, procedures, supervision, training, culture etc)
 - The physical and cognitive capabilities and limitations of the human



"the human factor"



What is the health (sociotechnical) system









Health system: onion model

Institutional context factors

Organisational and management factors

Work environmental factors

Team factors

Individual staff factors

Task and technology factors



Patient factors









Part 2 Human error myths







Errors are intrinsically bad?

Facts:

- Errors are not bad per se
- Man made contexts and systems are unforgiving of error
- Contexts and systems shape outcomes
- Errors an opportunity to learn and improve









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Bad people make bad errors?

Facts:

- Tendency to attribute errors to personality
- The best people can sometimes make the worst mistakes
- The best people often perform the most difficult tasks and therefore are more likely to make an error



"IT HAS A DOCTORS HEAD, NURSES ARMS AND ADMINISTRATORS LEGS. UNFORTUNATELY, IT ODESNIT HAVE ENOUGH ARMS TO DO THE WORK THE HEAD WANTS, AND THELEGS REFUSE TO STAND UNTIL A COMMITTEE IS FORMED TO FIND OUT WHY NOTHING IS GETTING DONE"









Errors are random and highly variable?



Most errors can be categorised as:









Practice makes perfect?

Facts

- Experienced practitioners are more likely to make absent-minded slips and lapses
- Intermediate practitioners are more likely to make rule based mistakes







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The errors of highly trained professionals are very rare?

Facts

- Errors amongst highly trained professionals are common
- Experts anticipate the likelihood of errors and employ effective error recovery strategies
- Compensatory strategies are limited and cognitive resources are brittle







The errors of highly trained professionals are usually sufficient to cause bad outcomes?

Facts

- Experts make numerous errors but rarely have bad outcomes
- Role of barriers and safeguards to protect patients from harm
- Adverse events are usually a result of multiple, coinciding system weaknesses that fail to protect the patient







It is easier to change people than situations

Facts

- Human error can never be entirely eliminated
- We cannot change the human condition but we can change the conditions under which people work











The error is clear...how could they?









The error is clear...how could they?

Facts

- Hindsight bias
- Made sense to them at the time
- Don't assume you know why (Ask!)
- Systems and process focus not individuals



ne (Ask!) ot





Accident causation













Human error in systems context

Institutional context factors

Organisational and management factors

Work environmental factors

Team factors

Individual staff factors

Patient factors

Task and technology factors





We don't redesign humans

We redesign the system within which humans work

MedStar Health National Center for Human Factors in Healthcare







Part 3 What makes us human and how does it work?









Perception

Humans actively process information, they don't just passively receive, store, and retrieve information











Perception









Perception



Relative size





Depth perception





Situation awareness









Decision making









'A lifetime's worth of wisdom' Steven D. Levitt. co-author of Freakonomics

Bestseller

Cognitive biases

effect



Hindsight bias













Performance





Stress



- Improves performance (up to a point)
- Fixate
- Previous responses or habits
- Communication declines
- 'Freeze' or panic



Fatigue

Impact on performance:

- Judgement
- Concentration
- Memory
- Vigilance
- Reaction time and/or physical coordination
- Work efficiency
- Recognising that we are fatigued







Working in a system







Fatigue is everyone's responsibility



based on Dawson & McCulloch, 2005

- Organisational support managing the risk of fatigue impairment
 - **Sleep opportunity provided**
 - Actual sleep obtained / Time awake / Time of day
 - **Behavioural symptoms**
 - Fatigue related errors
 - Fatigue-related incidents







Automation

Landing gear

Flaps











Sound familiar?

Same buttons Same alarm sounds



Safety culture

- Value everything they say and do
- Time and resources for safety
- Feel safe to speak up and report
- Human error is a symptom
- Learn when things go wrong
- Proactive risk management
- Not just compliance focused





Just culture

done the same?



"Humans make errors and systems fail"



Involve HR/ criminal/ AHPRA



Good clinician?

Making the most of the hand you are dealt with?

Leaving the hand and rely on people to make the most of it is practically and ethically irresponsible

(Dekker and Leveson, 2015)



Continuously improve the system

Provide a better hand in the first place!









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